



## 2020 FALL BRAWL SERIES RULEBOOK

Welcome to our Champion Power Equipment Fall Brawl Series Rulebook. We have updated our rule package to be less confusing for all series we run on an Oval Series level. All rules that are read in this section apply to all series. If there is anything specific that is different from one series to another it will be in the Series section. Please make sure to read all the rules and that you understand all the rules. If there is something you don't understand please contact the main admin over that series. These rules will be enforced, and we reserve the right to make changes to this rule book anytime during the season. If rules are changed during the season the admins of

your series will let you know that there have been some rule changes so you can look them over.

### MISSION STATEMENT

“To provide an enjoyable and fair atmosphere of racing among a group of equally talented drivers who will show respect to all drivers on the track and all admins in the tower. Drivers that will show good sportsmanship at all times and will represent the Fall Brawl Series in a positive and professional manner on and off the track!”

### ELIGIBILITY REQUIREMENTS

- 1) Must be accepted into the Fall Brawl iRacing league portal.
- 2) Must complete series registration process.
- 3) Must have a good quality internet connection.
- 4) Must have a working mic.
- 5) Must have TeamSpeak installed on your computer.
- 6) Must not be on probation of any kind by iRacing.
- 7) Must run all league required contingency stickers or decals.
- 8) All Drivers Must Attend Pre-Race Drivers Meeting.
- 9) Must run XtremeMotorsports99 Paint Software

### SECTION 1 - PROFESSIONAL CONDUCT

All members are required to conduct themselves in a mature and professional manner at all times, on and off the track while representing The Fall Brawl in any way.

Keep your language clean and respectful at all times. All members are required to respect all calls by the admins. Show good sportsmanship at all times.

SUB-1A- Calling out drivers during the race will not be tolerated. This includes both voice and text chat in iRacing or Teamspeak. This action is subject to a penalty.

SUB-1B- If you have a problem with a driver, please wait until after the event to talk to the driver about the incident. We strongly advise that if you are still upset after the race is completed, it may not be a good time to talk to that particular driver. We do encourage instead get with an Admin so you will be heard. The Admin may have good advice to share.

SUB-1C- At no time during any race shall a driver argue or debate ANY calls that the race admins have made. In addition, to this no driver will need to announce during the race that they will want to speak to the admins in the hauler after the race. Admins are always in the hauler after our post race drivers meeting. If you have any questions concerning a call made against YOU, the hauler is the place to ask.

SUB-1D- Negativity- Will not be tolerated within TeamSpeak or iRacing communication channels (forums, any and all iRacing races, or practice sessions, social media, etc.) If you have any issues, discuss it with an Admin or the owner of the league for a resolution.

SUB-1E- Admins- During the course of a racing event Admins are responsible for keeping everything in check. You are required to respect all calls made regardless of being right or wrong at the time. Disrespect towards any Admin will be dealt with according to the severity of the incident in question--- up to, and including, a penalty as severe as being expelled from the league for the season or permanent ban.

SUB-1F- Intentionally wrecking someone will result in being parked for the rest of the race, 50 point penalty, and being suspended. Suspensions will be for 1 race (In all series you race in) for 1st offense, 2nd offense will result with being suspended for the remainder of the season.(In all series you race in) A 3rd offence will result in driver being removed from league.

## **SECTION 2-QUALIFYING**

SUB-2A- We like to see all drivers in the race post a competitive qualifying time .All drivers will start from their qualifying position. NO EOL will be given by the admins.

SUB-2B- EOL's will not be issued during gridding unless an admin needs to issue one.

### **SECTION 3 – RACING RULES**

SUB-3A- The race leader controls the start and restart but must wait until all 4 tires of the Pace Car have left the racing surface and are on the apron. Admins will be in charge of making sure the race leader did not start early. At no time will any driver request the admins in the tower to review a start or restart.

SUB-3B- The race leader has lane choice on all restarts, but must announce their choice over iRacing voice chat with 1 lap to green.

SUB-3C- Wave around will be issued by iRacing thru the lucky dog system only. If you fall out of connection or lose connection during the race we will NOT give laps back due to faulty internet or computer.

SUB-3D- Causing a wreck under caution is an EOL if it was avoidable. If you have had issues on other races and have caused other wrecks under caution, understand that the admin may send you down pit road for a "black flag drive thru."

SUB-3E- No shouting "Checking up!" falsely. If the admins see this, you may get a black flag drive through to be served under green.

SUB-3F- You must stay to the right during pit entry and exit within reason. You are not allowed to drive through more than 5 total pit stalls.(Example= 2 in, your pit stall(1) and 2 out) If you use more then 5 total pit stalls and the admins catch it, you will receive a black flag driver thru penalty. If it happens during a caution you will receive an EOL..

SUB-3G- When a caution comes out, everyone must catch up to the pace car immediately, failure to do so will result in an EOL. If your car is damaged or smoking and can't catch the field quickly, you will receive an EOL.

SUB-3H- You must have a working mic and you must be in TeamSpeak during the race. If your mic is not working for any reason after 3 warnings, you will be removed from the series.

SUB-3I- Connection issues may arise, and we understand this. However, it's the driver's responsibility to ensure a stable connection during the race. If you are considered to be warping, you will be asked to yield safely to the other drivers. Depending on the severity of your connection, you can be instructed to park your vehicle until the admin sees your connection level out. Failure to comply will cost you 25 points and you will be parked for the night.

SUB-3J -There will be no "disconnecting / Falling out" of the server and reconnecting once qualifying has started. If this happens here is the tier system.

1st Time - Warning will be giving

2nd Time - 15 Point Penalty

3rd Time - 15 Point Penalty and Parked

4th Time - Disqualified for the season and parked for the season.

SUB-3K- No Lane Changing before the Start/Finish Line. 3 wide racing will now be allowed. If you as the driver making it "3 WIDE" causes an accident you will serve a 1-minute penalty and it will be issued once we go back to green flag racing.

SUB-3L- When exiting pit road, you MUST enter on the backstretch. If a track does not have a clear entrance location after turn 2, one will be determined during practice before qualifying. If you enter before the designated area you may get a drive through penalty.

SUB-3M- No Brake checking or checking up on starts and restarts will result in a black flag drive through penalty to serve under green flag racing.

SUB-3N- In the event a driver causes contact within the last 5 laps of the race (reckless driving) with another driver(s) to gain position and alters the race results, that driver will be given EOL results. G|W|C will be handled by this rule as well.

SUB-3O- Pushing - There is no pushing allowed at any time during the race to assist a car to pit road, down pit road, or to the finish line.

SUB-3P-Pit Speed Minimum - Drivers must maintain at least 5 MPH under pit road speed. (Ex: If pit road speed is set for 55 MPH, you must maintain at least 50 MPH in the pits). (-12-Points)

SUB-3Q- After completing the race all cars, except Winner of Race, shall park their cars in their pit stalls to complete the race. (Without further Incidents)

SUB-3R- Reckless driving that results in an incident that doesn't bring out a caution, you WILL be giving a "Black Flag" to be served under "Green Flag" conditions and a 3-Point Penalty. In the event that 5 laps or less refer to the penalty for SUB-3N.

SUB-3S- Incidents - Any and all incidents between one or more drive(s) resulting in a caution during the course of the event will result in a 3 tiered penalty system being applied against the driver or drivers that are deemed at fault by the race admins.

- First offense will result in an EOL and 3-Point Penalty
- Second offense will result in a Black Flag to be served at the end of pit road (10-Point Penalty)
- Third offense will result in being parked for the night and 15- Point Penalty and to include the following:

Probation next Race - Can't cause any cautions / first caution you will be parked due to being on probation and receive 15-point penalty.

SUB-3T- If 2 drivers are fighting for the same real estate (1 driver coming down, 1 driver coming up) this incident will be deemed as a "Race Incident" there forth neither driver will be penalized for close/hard racing.

Results of each caution will be announced by the race admins. Offenses will be broadcasted publicly via iRacing voice chat. All offenses issued are at the discretion of the Admin.

SUB-3U- If you are deemed a HAZARD you will be asked to park your car in the pits. Failure to comply will result in a 25-point penalty and removed from the server.

## **SECTION 4 – FLAGS**

SUB-4A- You should understand what each flag means.

SUB-4B- Yellow flags will be handled by iRacing. Admins WILL NOT throw a caution. In the event iRacing has an issue (bug), admins may have to throw a caution to iron out the issue. Admins may decide to extend a caution at their discretion.

SUB-4C- Black flags will be given out by iRacing and by admins. Failure to abide by the black flag will result in removal from the server, plus 25-point penalty for failure to comply with the admins

SUB-4D- "Meat Ball Flag" WILL NOT be cleared, by the admins.

SUB-4E- Admins WILL NOT clear any Flags that iRacing issues unless a driver is involved in a wreck and his/her car is shot down pit road due to the wreck.

## SECTION 5 – PENALTIES

Calling out a driver .....15 points

Intentional wrecking .....1st offense 50 points + Parked for remainder of  
the race + 1 race Susp (All Series),  
2nd offense susp for the remainder of  
the season(All series)  
3rd offense removed from the league

Failure to comply with the admin .....25 points

Retaliation toward a driver.....Same Penalty as "Intentional Wrecking"

Mic not working.....Will be warned 3 times, after 3rd warning you  
will be removed from the series

Unprofessionalism.....15 points

Texting another driver during the race.....10 points (Depending on severity other  
penalties may be applied)

Trashing a Driver during interviews.....25 points (Depending on severity other  
penalties may be applied)

Trashing League During Interview

or social media.....15 points (Immediate removal from  
the league)

Probation.....10 points

Complaint to iRacing.....All points deducted and parked for the season  
could be Removed from the league / Admin Decision

If a driver disconnects from the race after a penalty is issued to the driver, the penalty will be carried over to the next points race unless the driver's car is damaged and unable to continue.

\*\* Understand these are some Penalties we have seen in the past. Just because it isn't listed here don't think you can't get penalized for something that's not listed here.

**TIE BREAKER** - In the event of 2 drivers having the same amount of points at the end of the season, the admins of that series will then go over the stats of those 2 drivers. The winner will be determined by the best stats. Wins, Top 5's, Top 10's will be looked at first. Other stats will be broken down and analyzed from that point on.

After the race you may protest or appeal decisions and present your case, however, you can "Appeal" the decision of the admin with selected "Appeal Judges" BY FOLLOWING THE PROCEDURE UNDER SECTION 14 | SUB-14A OF THE RULE BOOK. Understand that if you are still found at fault you will receive an additional 25-point deduction.

## **SECTION 6 – LIVE BROADCASTED RACES**

SUB-6A- Watch the radio traffic. No calling out a driver or using foul language. (Penalties will be applied)

SUB-6B- Your number displayed on your vehicle shall be easily seen. IF THE ADMIN CAN'T READ IT, YOU WILL NEED TO CHANGE IT.

SUB-6C- No trashing other drivers or league during in car interviews or in iRacing interviews, Keep it Professional. (Penalties will be applied)

## **SECTION 7 - SERIES ADMINS**

SUB-7A- During all Fall Brawl functions an Administrator shall conduct himself in a professional manner.

SUB-7B- An administrator should project a positive image while representing and promoting The Fall Brawl.

SUB-7C- E-mail correspondence should be answered in a timely manner. This is ideally within 24 hours.

SUB-7D- Race events shall be started at the posted times on the Fall Brawl website.  
[www.bsmpartners.com/fallbrawl](http://www.bsmpartners.com/fallbrawl)

SUB-7E- Administrators should arrive in TeamSpeak 10 to 15 minutes prior to start time.

SUB-7F- Email notifications reminders shall be sent 24 hours prior to each race event, it shall include Series Name, Track, Start Time and Number of Laps.

SUB-7G- When dealing with issues towards drivers, you should never publicly single them out in a discourteous manner.

SUB-7H- Depending on the severity of the issue, either ask the drivers(s) to report to the Team Speak Hauler after the conclusion of the event or move the driver to a private TS channel to discuss the issue.

SUB-7I- It is "NOT" the Admin's responsibility to instruct or tell a fellow driver how to drive their vehicle. You are to encourage, give productive suggestions, or offer alternatives when dealing with issues.

SUB-7J- Admins are to monitor the races from the booth and are not allowed to race in the series

## **SECTION 8 - BLOCKING**

SUB-8A- You are allowed to block but only in the last 10 laps of the race.

Understand that if you decide to block and cause an accident, you could be deemed at fault for the accident. Thusly, you can be given an EOL. If you are the driver being blocked it's NOT okay to wreck the driver on



purpose. Please understand that if you wreck the driver you could be deemed at fault and receive an EOL or even receive a penalty for intentional wrecking. This decision will be at admin's discretion.

Blocking | More than one change of direction to defend a position is not permitted. Any driver moving back towards the racing line, having earlier defended his position off-line, will be considered blocking.

SUB-8B- In the event a driver is deemed to be blocking another driver, the admin reserves the right to ask the driver that "made the block" to give up the position to the driver. Failure to do so will result in a drive thru black flag penalty and a failure to comply with admin penalty.

## **SECTION 9 - ERRORS / NETWORK ISSUES**

SUB-9A-If the iRacing service has a glitch or error involving our racing, that we are not able to fix, that becomes an issue that you will have to take up with iRacing. In the event that an admin makes an error, the admin has the right to throw a caution and to correct the error in question as soon as is feasibly possible or at the next caution.

SUB-9B- Less than 50% of laps run: Race will be rescheduled to run at a later date

More than 50% of laps run: Race will be concluded, and points will be awarded based on the results prior to the network issue

## **SECTION 10 - CONTINGENCY DECALS / SPONSORS**

SUB 10A- Contingency decals will be mandatory. Admins will advise you after the 1st race to have them on by the 2nd race. If you fail to have them on by the 2nd race you will NOT be scored. If you enter the 3rd race and do not have the Contingency decals in place you will be removed from the race. Contingency decals should not be altered by size or location in anyway.

## **SECTION 11 - COMMUNICATION**

SUB 11A- Any driver to key up his mic to say anything toward a driver or an admin, or to say anything in a negative manner will not be warned. Instead, the driver will have their mic muted. If that driver has someone else communicate to another driver or admin on their behalf, the "someone else" driver will then have their mic muted without warning. If a driver has their mic muted for 2 Races, the 3rd time (race) will be subject to a 15-point deduction in points and a 1 race suspension.